



युवा कार्यक्रम और खेल मंत्रालय  
MINISTRY OF  
YOUTH AFFAIRS AND SPORTS



# NATIONAL SCHOOL ONLINE CHESS CHAMPIONSHIPS – 2021

Organized By :

**ALL INDIA CHESS FEDERATION**

**UNDER 17 | UNDER 15 | UNDER 13 | UNDER 11 | UNDER 09 | UNDER 07**

**Open & Girls**



**DATES : 5<sup>TH</sup> JULY TO 16<sup>TH</sup> JULY 2021**

**PLAYING PLATFORM : TORNELO.COM**

## 1. Invitation:

All India Chess Federation (AICF), have the honour to invite all the State Associations\* (any Syllabus) in India to participate in the National School Online Chess Championships-2021 (Under-7, Under-9, Under-11, Under-13, Under-15 & Under-17 for Open & Girl's categories)

**While enrolling to the championship, players are accepting all the following rules and regulations of the championship & abide by that.**

## 2. Schedule: Individual Championship

Set - up of Devices	DAY 1	08:30 Hrs	Under 17	5th - 6th July 2021
Inauguration / Managers meeting		09:00 Hrs		
Round - I		10:00 Hrs	Under 15	7th - 8th July 2021
Round - II		13:00 Hrs		
Round - III		16:00 Hrs	Under 13	9th - 10th July 2021
Round - IV		19:00 Hrs		
Round - V	DAY 2	08:30 Hrs	Under 11	11th - 12th July 2021
Round - VI		11:30 Hrs		
Round - VII		14:30 Hrs	Under 09	13th - 14th July 2021
Round - VIII		17:30 Hrs		
Round - IX		20:30 Hrs	Under 07	15th - 16th July 2021

## 3. Eligibility for Participation:

Only Individuals who are school students and who are Indian Nationals are **only** eligible to participate in this Championship. **Players who are foreign nationals and who have PIO or OCI card cannot participate.**

- (a) \* Entries approved by the concerned state chess association are alone will be paired.
- (b) Each State Association may enter any **number of players in each of the 12 age groups**. The player should be a bona-fide student of a school (any syllabus). In case that one girl group is less than 10 participants then it will be merged with the same open age group category.
- (c) Entitled to participate are players (Boys & Girls) who shall not have reached the age of 7,9,11,13,15,17 before 1 January, 2021.
  - (i) Under 07: Born on or after 1 January, 2014;
  - (ii) Under 09: Born on or after 1 January, 2012;
  - (iii) Under 11: Born on or after 1 January, 2010;
  - (iv) Under 13: Born on or after 1 January, 2008;
  - (v) Under 15: Born on or after 1 January, 2006;
  - (vi) Under 17: Born on or after 1 January, 2004;

**4. Age Proof:** Each participant must produce a valid certificate to prove his / her age. Certificates from School are not enough. Certificates should preferably be from the Panchayat, Municipality or Corporation obtained soon after birth. Players without date of birth certificates will not be allowed to participate.

**The date of birth certificates registered within one year of the birth of the child alone will be recognized and allowed to participate. No state association shall recommend any player who doesn't come under the above criteria.**

**However, player/state can appeal to AICF in this regard as per the notification published at <https://aicf.in/public-notice-dob-issue/> with undertaking and supporting documents.**

**5. Dress Code:** As per AICF regulations on Dress Code for players participating in all the National Schools Online Chess championships, should be properly dressed and no headgear like cap, hat etc not allowed.

**6. Entry fee: NORMAL: Rs. 1500/- &** Entry fee will be accepted strictly online through: <https://prs.aicf.in/entry-schools> for clarification and guidance regarding submission of entries, please contact: [aicfnationalentries@gmail.com](mailto:aicfnationalentries@gmail.com)

There will be a 50% concession in entry fee for participants from North Eastern States, Andaman & Nicobar Island. The entries will be accepted by only online, details as given above. Please include a scanned Copy of Birth Certificate with your entry.

**Last date of entry: 01<sup>st</sup> July, 2021 5:00P.M for all categories**

**7. Registration of Players:** All participants in the National Championship shall be registered with AICF for the year 2021-2022 before the registration on AICF Online portal for National Entries. Online AICF registration can be done at the website [www.aicf.in/players](http://www.aicf.in/players)

**8. Arrears:** All arrears of affiliation fee / tournament fee including those of current year must be cleared by the Affiliated Association at the time of submitting the entries; otherwise the entries are liable to be rejected.

**9. Playing platform :** The Virtual playing venue of the championship is located on the online chess server at <https://www.tornelo.com>.

**10. Time Control:** Time control is Rapid Play - Each player shall have 15 minutes for the game with the addition of 10 seconds per move starting from the first move. The clocks of all games shall be started by the Chief Arbiter

**11. Tournament type & System of Play:** The Championship will be played under Fide Online Chess Regulation ("Online Chess with supervision" (Part III a)) and the Swiss system. Total eleven rounds shall be played

**12. Pairing / Results :** Swiss pairings shall be made on Tornelo (Javafo). Pairings will be published in [chess-results.com](http://chess-results.com) as soon as possible after each round unless there are pending appeals.

**13. Prizes :** Prizes will be Chess Clocks/Chess CDs/Chess Books equivalent to Rs. 50000/- in each category.

**14. Tie Break:** Following is the order of tie-break:

1. Buchholz Cut 1
2. Buchholz
3. Sonneborn-Berger
4. Direct encounter
5. The greater number of wins including forfeits
6. Number of wins with Black pieces

**15. Tournament Committee:** The All India Chess Federation will form a tournament committee for the smooth conduct of the National Championship.

**16. Protest other than Fair Play :** Protest, if any, against the decision of the Chief Arbiter shall be made in writing with a protest fee of Rs.2000/- within 15 Minutes of the occurrence of the incident. The protest fee will be refunded if the appeal is upheld. Email for lodging protest [indianchessfed@gmail.com](mailto:indianchessfed@gmail.com). Players can use the same payment methods mentioned in Para 17.

**17. Fair Play Complaint :** Players need to file an fair play complaint to [aicf.fpp@gmail.com](mailto:aicf.fpp@gmail.com) within 30 minutes after completion of the particular game. Players need to submit following details while submitting a fair play complaint:

1. Name of the player filing a complaint :
2. Name of the player against whom you are filing a complaint :
3. Round :
4. Table No :
5. Brief information about the complaint :
6. Attach Payment screenshot of Complaint fee

Players need to submit the complaint fee of INR 2000/- via following options:

1. Submitting the fees to AICF Bank Account :
  - Account Name: ALL INDIA CHESS FEDERATION
  - Account No: 432 422 331
  - Bank Name: INDIAN BANK
  - Branch Name: HARBOUR, No.66, RAJAJI SALAI, CHENNAI-600001
  - IFSCCode: IDIB000H003
2. Payment Link : <https://prs.aicf.in/pay>
  - Go to the above mentioned link
  - You need to submit the following details :
    - o Full name of player
    - o Email ID
    - o Mobile No
    - o Amount – INR 2000/-
    - o Payment for Fair play Complaint
3. AICF UPI ID : [allindiachessfederat.98795240@hdfcbank](mailto:allindiachessfederat.98795240@hdfcbank)

The Fair play team will check the appeals and immediate action will be taken against the players violating fair play rules and regulations. The player who has filed a complaint in regards to fair play will be eligible for full point in that particular round if the complaint is upheld by the FPP team. The player violating fair play regulations will be removed for next rounds.

Please note that point will be awarded to the affected players only who has filed a complaint within stipulated time.

Notwithstanding the same, routine Fair Play check will be carried out by FPP even without any complaints. The point of offending player will be reversed in case of win or draw if the check is completed before the next round pairing or if it is the last round of championship.

**18. Appeals Committee:** Before the commencement of the tournament, a five-member appeals committee shall be formed by the AICF. All the members and reserves shall be from different states / affiliated units. No member of the Committee can vote on a dispute in which a player from his own State is involved and, in such case, (s) the reserve member (s) shall take his / her place in the committee.

#### **19. Video Conferencing System (Zoom) Arbiters**

Before the game starts the VCS Arbiters assigned for each Zoom Room should make it mandatory that all computers run only one tab in one browser. No other website, application or software can be open on the playing device except Tornelo and Zoom. Players must be present in the designated Zoom video call at least one hour before the beginning of each round.

Players should share their desktop screen in Zoom and make Task Manager "Always on top". The images of the video conferencing platform will be recorded by the organizer.

**20. Fair Play Panel:** Before the commencement of the tournament, a Fair Play Panel shall be formed by the AICF. **The decision of FPP is final and binding. No appeal can be made against the decision of FPP at any forum/court. If any player found violated fair play regulation, he/she will be expelled from championship.**

#### **Fair Play Rules**

Players may play only on laptop or desktop. Players should log into Zoom with their starting rank number and name. The Zoom Arbiters per Age Category shall virtually inspect the Setup of Playing Devices and Zoom Set up of players before the start of each game. Only players are allowed access to his / her playing area.

Each player shall be monitored by front videocam and screen share. Only players with approved cameras and device set up will be allowed to play. The camera should show clear view of the player. **If required, Arbiters may intimate players to install side angle camera any time in the course of championship also and players are obliged to follow the same.**

In this championship, the fair play measures should be applied in accordance with the FIDE Anti- Cheating Regulations and FIDE Anti-Cheating Protection Measures. Unless authorized by the arbiter, it is forbidden for anybody to use a mobile phone or other kind of communication or electronic device in the playing venue, or any contiguous area designated by the Zoom Arbiters.

The Zoom Arbiters should see that each player is connected to Zoom. Front Audio in Zoom should always be open during live games. Close audio of the side camera to avoid feedback in case side camera being used. It is not allowed for players to use headphones or virtual Zoom background. Playing venue should be well lit. There should be no external noise.

All participants shall comply and co-operate with the Fair Play rules. Players may be removed from the Championship at any time on final decision of the Chief Arbiter based on fair play rules.

All the players agree that they have no right to appeal the aforementioned actions either through arbitration, consultation or in a court of law within any jurisdiction.

By registering in the Championship, players will not have the right to claim any financial compensation or redress related to the Championship.

For the success of the event the Organizer has the right to change the schedule with due notice, update the regulations or decide for any matter that is not mentioned in the current regulations.

**22. Withdrawal :** If any player is absent for any round without intimation to Chief Arbiter in writing (Only to below mentioned mail), He/ She will be removed for all the remaining rounds without further notice.

**Email to send the withdrawals :** [aicfwithdrawals2021@gmail.com](mailto:aicfwithdrawals2021@gmail.com)

**23. Interpretation:** For interpretation of the rule(s) and deciding any point not covered by the above rules of the tournament, the decision of the Tournament Committee shall be final and binding on all. The Tournament Committee has every right to make any addition or amendment to the rules, without prior notice. However, such changes should be approved by the AICF. Such changes will, however, be communicated to all concerned.

**24. Tornelo :**

To avoid mouse slip, turn on move confirmation in Game Preferences setting. Instead of dragging the pieces, click the original square, then click the destination square.

Do not share your Tornelo password with anyone. Simultaneous multiple connection is not allowed.

Players' tornelo.com username must match the username that was used during registration. You may not play on a private account or secret account.

Player shall enter his FIDE ID as entered in Registration form while joining the event in Tornelo Player profile. If player doesn't have FIDE ID, he can put 0.

## 25. Disconnections

It is the player's responsibility to be connected to the playing zone. This includes providing a stable internet connection and a working playing device. During a disconnection both players must not leave their places without the permission of the Arbiter.

An internet disconnection for a duration of 3 minutes or more will be declared loss.

## 26. Communication:

- Zoom Chat
  - Arbiters chat on tornelo (Arbiters call)
- a. Players shall not be permitted to contact anyone during the course of play.
  - b. Players shall have a direct line of communication to their assigned arbiter during the course of play. This shall be done via the Zoom chat, with the Arbiter clearly identified by "Arbiter" in their Zoom name
  - c. Players shall notify the Arbiter immediately in the event they are facing a technical issue.

If they are unable to contact the arbiter via Zoom due to connectivity issues, they must attempt to reconnect during the round but may not contact via other methods.

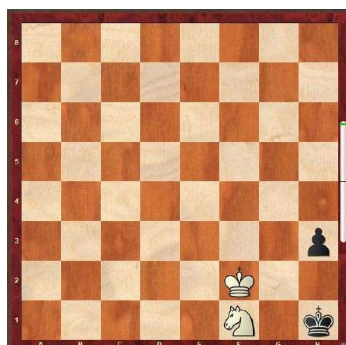
**27. Penalties:** All the penalties will be in accordance with FIDE Online Chess regulations for online tournaments with supervision (section III a). Any serious offence may result in disqualification from the whole tournament, at the discretion of the AICF & Tournament Committee.

**28. Additional Actions:** In addition, any violations outlined in this section may be subject to additional fair play screening which may result in the player's clock running while the screening is taking place.

**29. Pre-move:** Pre-move is not permitted and this feature will be turned off from the setting

**30. 50 move rule and 3-fold repetition:** 50 move rule and 3-fold repetition rule will be automatically enforced.

**31. Overriding Online results:** Be aware of the various positions that are automatically declared drawn by the server. In general, the result prescribed by Tornelo will stand (see the set list of drawn positions). However, there are positions such as the one in the diagram.



With black to play in this position, it is checkmate after h2, then Ng3 for white. With black to play, if black lets his or her time expire, then the server will automatically call this a draw. In the unlikely situation that this or a similar position happens, players may appeal to an Appeals Panel and appeal that they should be declared the winner of the game.

#### Positions Declared Drawn

The following combinations will result in draws for insufficient material and will be automatically claimed by the server:

K+N vs K+N

K+N vs. K

K+B vs K

K vs. K

K+B vs. K+B (even with opposite-colored bishops)

K+N+N vs K

The following combinations will result in a draw if the player with the pawn flags down. Note that this goes for any pawn including a and h pawns:

K+N vs. K+P

K+B vs. K+P

These games will be scored as draws automatically by the server, and will be scored as such for our competition even though this is not in accordance with the FIDE Laws of Chess.

**32. Operating System & Web browser: Players shall only use MICROSOFT WINDOWS OS to play this championship. Any other operating systems are not allowed as a playing device.** Google Chrome web browser is highly recommended by the playing platform. Only tabs open in the web browser are for the platform being used i.e. Tornelo

**33. Internet connection:** Internet connectivity is the player's responsibility. Please ensure you have a reliable connection which you trust.

**34. Webcam:** A functioning webcam is mandatory so that arbiters can comfortably see you and your surroundings. Players must be able to scan their playing area using their webcam.

**35. Lighting:** Adequate and even lighting is required, including on the players' faces. Natural light can be sufficient but artificial lighting is highly recommended for consistency. Please ensure that you and your surroundings will be visible on camera at all times.

**36. Microphone / Speakers:** A working microphone & speakers are mandatory. You must be able to hear arbiters. Please make sure speakers are turned on before the start of competition so arbiters can communicate with you. The arbiter may request that you turn up your microphone in order to observe noise originating from your call. Players must comply with this request.



**37. Headphones:** During play, headphones will not be permitted during the course of play. You may use them before or after the games.

**38. Playing area:**

- a. Your playing area should be clear of all electronic devices except your playing computer.
- b. Cell phones and other handheld devices should be out of sight and out of reach. Players may be asked to have their belongings checked by an arbiter.
- c. All applications except for Zoom and web browser (Only Tornelo Website) must have their tasks ended in the task manager and they may not be opened during the course of play.
- d. We require that all the notifications / pop-ups be turned off during the time of match.
- e. You should be alone in your playing area, ideally in a location with limited foot traffic.
- f. Players should be facing a wall in their playing area and are prohibited from directly facing a window or door.
- g. Players should not have a second monitor connected to their playing computer
- h. Players should not have written notes or any reading material in their playing area
- i. The playing area will be checked by proctors and/or arbiters before the round begins. If a player leaves the playing area view, they may be subject to a truncated security check upon returning.
- j. Players are not permitted to leave the view of the camera at any time during the run of play. They may not leave the playing area for any reason and must always be visible on camera.

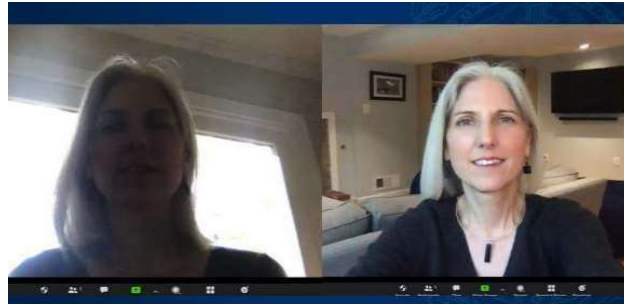
**39. Zoom video call:**

- a. Players must be present in the designated Zoom video call at least One hour before the beginning of each round and will be available throughout the round. In the event they are late, they will still be subject to a full fair play check at the arbiter's and proctor's discretion which may affect their starting clock times.
- b. If players are facing connectivity issues with Zoom, an arbiter must be notified by the players immediately through arbiter's chat on tornelo.
- c. Players may not leave the Zoom call until their games have completed. Once they have completed a round, they will be free to leave but must return for their pre-game fair play checks one hour before of the next round.
- d. Players may not turn off their cameras until all the games of the round has completed.

- e. Players may not disrupt other players or make unnecessary noise during the run of play.
- f. Virtual Zoom background is not permitted

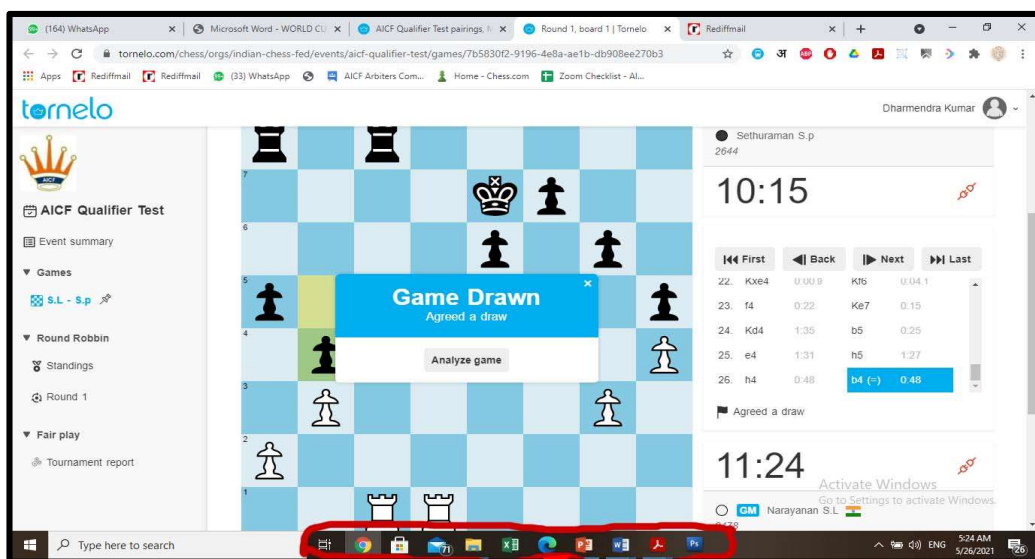
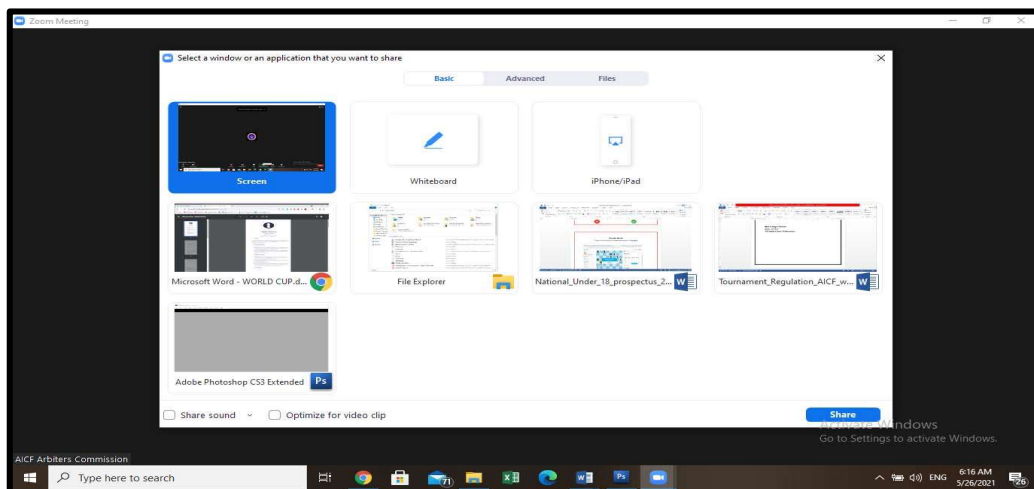
**40. Selection: This championship also serves as selection for Asian Schools Chess Championships 2021. AICF will send TOP three players as official entries for the above-mentioned championship.**

Face view appearance on video call

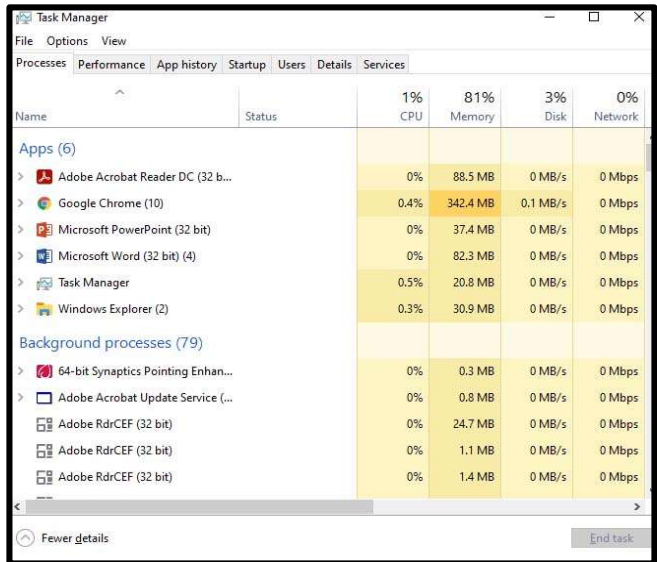
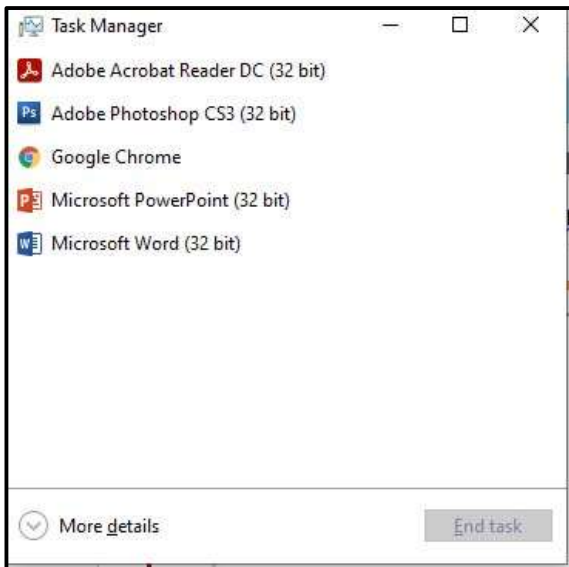


**Screen share**

Players must share their screen and not just the browser .



Arbiter's should be able to see this **taskbar** that shows which programs



They may also ask to see your computer's Task Manager for confirmation. For task manager, press [ctrl]+[shift]+[esc]

## IMPORTANT CONTACTS:

For Payment & AICF Registration related issues :

1. Sudip Mukharjee – 9999414358
2. Aravind G – 9840776634
3. Dhanasekaran - 9841748583

## For all technical matters (Regulation, Registration & Playing platform)

1. IA Swapnil Bansod (English, Hindi & Marathi) : 8000600077
2. IA Vivek Sohani (English, Hindi & Marathi) : 9422474546
3. IA Anandh Babu (English & Tamil): 9894278402
4. IA Vasanth BH (English & Kannada) : 9448622388